

Nottingham 6 Red Super League



League Rules

The Committee reserves the right to amend these rules at any time. All team captains will be notified of any rule amendments as soon as practicable.

1. Teams will consist of 3 or 4 players.
2. Each team will play each other twice during the season, once at home and once away.
3. All matches will commence at 8pm on Tuesday evenings.
4. A match will consist of 6 singles frames with each player playing 2 frames except where 4 players are used in which case 2 of the 4 players will play just 1 frame each.
5. Prior to the match the home team captain shall list his players in the order of play (frames 1 to 6) and present his list to the away team captain, who will then match his players against those of the home team in any order he sees fit.
6. 1 point will be awarded for each frame won.
7. The team recording the highest break in a match will be awarded an additional break point.
8. In the event that both teams record an equal high break, the team that made the break first will be awarded the break point.
9. Match fees will be at an amount agreed by the Committee and reviewed on an annual basis. Match fees must be paid in full by midnight on Tuesday 26 April 2011.
10. The value and distribution of trophies and prizes will be set by the Committee annually and will be dependent on income generated throughout the season.
11. No player can play for more than one team in any one season.
12. Postponements are not permitted.
13. If a team only has two players available on the evening of the match, it will incur **2 penalty points** and those two players shall play 3 frames each.
14. Any team failing to field at least 2 players will forfeit the match 6-0.
15. Referees can be a player from either the home or away team or any other person present with the agreement of both team captains. Referees are not compulsory but are encouraged to help speed up play.
16. The official rules of snooker will apply in all matches and in case of dispute the referee's decision will be final.

17. The miss rule will NOT be played.
18. After any foul the incoming player has 3 options:
 - 1 Play from where the balls have come to rest
 - 2 Ask the opponent to play again from where the balls have come to rest
 - 3 Play the cue ball from anywhere on the table, except when snookers are required
19. A player cannot snooker behind a nominated ball after potting a red.
20. The captain or any player from the winning team must submit their team's result no later than 48 hours after completion, to the league Secretary by phone, email or on the Nottingham Snooker Forum. Any team failing to submit a result within this timescale shall incur **2 penalty points**.
21. When all league fixtures have been played at the end of the season, league positions will be decided in the following sequence:
 - (i) Points scored
 - (ii) Frame difference
 - (iii) Break points scored
 - (iv) Record between the two teams
 - (v) Play-off match